

## EXPERIENCE

NOVEMBER 2017 - CURRENT

**AUTOMATIC / WORDPRESS.COM** - MOBILE WRANGLER (SENIOR IOS DEVELOPER)

I joined the team to help with building out the app for the most popular CMS in the world — WordPress; in a unique, fully remotely-distributed environment. I joined team that led a concentrated effort to make the app more useful and reliable — resulting in projects that helped users manage Plugins installed on their sites, Restore their sites to an arbitrary point in time and help them associate a Custom Domain. I also worked hard to make the Offline Posting experience better, and played a major role in rebuilding the entire Stats experience.

The app, as the CMS, is GPL-licensed and fully open-source — source code is available on [github.com/wordpress-mobile/WordPress-iOS](https://github.com/wordpress-mobile/WordPress-iOS).

APRIL 2015 - SEPTEMBER 2017

**CLUE / BIOWINK GMBH** - IOS DEVELOPER

I was with the company through an explosive growth phase — our user base grew more than tenfold. We were a small team (up to five iOS engineers), that I helped to recruit and hire. I've played a role in almost everything you can do in the app today; some of the projects I'm proudest of include Clue Connect, our sync architecture and the complex data entry screen.

Lately, I focused more on infrastructure and architecture, helping my teammates be more productive. I introduced Swift to our codebase, expanded our CI infrastructure and automated our release process.

I'm a fan of reactive approach to programming and I was responsible for introducing ReactiveSwift and ReactiveCocoa 5 in our app.

MAY 2014 - JANUARY 2015

**MACOSCOPE** - IOS DEVELOPER

I helped with a variety of consulting projects during my time there — from building whole product from scratch, to inheriting and modernising existing codebases. I'm proud of the style guide I've written during my time there. I've also built some internal tools using AppKit and ReactiveCocoa.

NOVEMBER 2013 - MAY 2014

**CONNECTMEDICA SP. Z O.O.** - IOS DEVELOPER

My days were filled from top to bottom with Xcode, Objective C, UIKit and related technologies. I was part of the team that was responsible for maintaining and developing a portfolio of clients apps in the medical industry.

JANUARY 2013 - AUGUST 2013

**ORBA BALUTA SP. J.** - DEVELOPER

I spent most of my time working on iOS apps, working with libraries such as AFNetworking, Core Data (using MagicalRecord) and ZXing.

## SKILLS

- fluency in English, Polish, intermediate knowledge of German
- excellent knowledge of UIKit, Swift, Objective-C, fastlane, git, shell-scripting; working knowledge of Python, JavaScript, PHP
- interest in functional programming, aviation and pop music